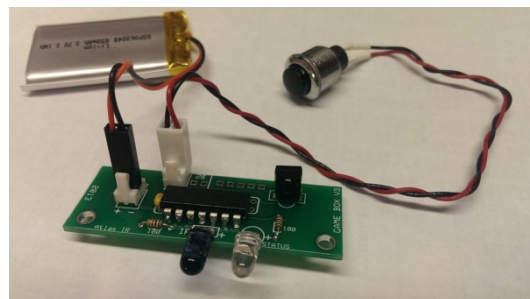


TRIGGER BUTTON Trigger / Program (Momentary, N.O.)
BATTERY CONNECTOR 3V DC to 5V DC Battery

FEATURES:

- Fully programmable (10 functions + Weapon Pickup)
- Wide-angle, low-power Infrared Emitter
- Red “flash” LED indicates power/status
- Compatible with most MilesTag-based Pro Laser Tag systems.



Operation	Press the TRIGGER button to transmit the programmed function. The red status LED will flash.
Auto Transmit	When the Game Box is programmed as a “Hazard”, “Stun”, or “Stasis” it will automatically emit the signal every few seconds (indicated by the flashing of the red LED).
Programming	<p>There are 3 options for programming the Game Box: The Mini Remote; the CommandIR; and the Referee Mode on newer Pro Laser Tag Systems. The new Referee Functions and the CommandIR are required to access the more advanced capabilities of the Game Box V4.</p> <p>Press and hold the TRIGGER button to enter “programming Mode”. This is indicated by a long flash on the red LED. Continue holding the TRIGGER button and aim the programming device toward the IR receiver on the Game Box circuit board. After transmitting, the red LED will flash five times to indicate successful programming. (A long flash indicates an “error”).</p>
Weapon Pickup	<p>The Weapon Pickup function is compatible only with the following tagger firmware: MT-56X, MT-8XX, CLG-8XX</p> <p>Use the CLONE function on these taggers to program the Weapon Parameters. After cloning, the Game Box will operate as a Weapon Pickup. When a player “picks up” the weapon, their tagger will inherit the new settings and the Name of the weapon will appear on the Top Line of their LCD display.</p>

Programming with the Mini Remote

Press and Hold the TRIGGER button until the long flash.

- KEY A** Team A Respawn
- KEY B** Team B Respawn
- KEY C** Respawn Station
- UP ARROW (^)** Full Ammo

These functions are compatible with most legacy systems.



Programming with the CommandIR

The CommandIR offers a standard set of Game Box Presets and direct access to the various programmable parameters. The exact functions available on the CommandIR may be customized based on customer requirements.



PROGRAMMABLE GAME BOX FUNCTIONS

The Game Box V4 can be programmed to provide various capabilities:

Ammo Station	Set Box ID (00 to 15)	
Medic Station	Set Box ID (00 to 15)	
Armor Station	Set Box ID (00 to 15)	
Flag Station	Set Flag ID (00 to 15)	
	<i>00 = Home Flag for Team Alpha</i>	
	<i>01 = Home Flag for Team Bravo</i>	
	<i>02 = Home Flag for Team Charlie</i>	
	<i>03 = Home Flag for Team Delta</i>	
Respawn Station	Respawn Player	
Team Respawn	A/B/C/D	
Hazard	0 to 15 Damage Points	Auto Transmit
Full Ammo	Restores Player Ammo	
Variable Stun	0 to 15 Seconds	Auto Transmit
Variable Stasis	0 to 15 Seconds	Auto Transmit

WEAPON PICKUP MODE

Weapon Name	8 characters	Use CommandIR to set weapon name
Team ID	A/B/C/D/ALL	Use Referee "Team Assign" function

Weapon Parameters - *The following parameters are affected by the Weapon Pickup:*

- Sound Set
- Rounds per clip
- Clips
- Damage
- Full/Semi/Burst
- Burst Rounds
- Cyclic Rate
- Reload Delay
- Indoor/Outdoor
- Range
- Muzzle Flash On/Off
- SRK Damage & Range (if supported)

CUSTOM FUNCTIONS

Contact us for your custom application. Service charges or programming fees may apply depending on the complexity of the request.

SALES/SUPPORT

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